

Bear

Goliath Warden

AC	HP	Speed	Surge Value
15	11	6	5 HP

Font of Life: At the start of your turn you may roll for each effect on you. On a result of 10 or more you may remove the effect.

Powers: You use the following power cards.

- Stone's Endurance
- Select 1 warden Utility power
- Select 2 warden At-Will powers
- Select 1 warden Daily power

Goliath
Utility Power

Stone's Endurance

Use this power at the start of your Hero phase.

Until the start of your next turn you may ignore the first point of damage from each monster attack, trap, and event.

1st Level

Bear

Goliath Warden

AC	HP	Speed	Surge Value
16	12	6	6 HP

Font of Life: At the start of your turn you may roll for each effect on you. On a result of 10 or more you may remove the effect.

Powers: You use the following power cards.

- Stone's Endurance
- Select 1 warden Utility power
- Select 2 warden At-Will powers
- Select 1 warden Daily power

Critical Hit: When you attack and roll a natural 20, you deal +1 damage.

Warding Vines

Each time a hero in this tile would take damage, they may discard a token from here to reduce that damage by 1.

2nd Level